SCHOOL DISTRICT OF MCFARLAND

CURRICULUM OVERVIEW

3rd-5th Grade Related Arts

2024 - 2025

(Last updated April 2024)

This overview is designed to provide information to parents about what is taught in the School District of McFarland. It does not list everything students are taught or all things which students experience. Instead, for each content area, it highlights some state standards and major skills or units that students are taught. For a more in-depth overview, please contact your child's classroom teacher(s).

The McFarland School District does not discriminate on the basis of race, color, national origin, ancestry, creed, pregnancy, religion, marital status, parental status, sexual orientation, sex, including transgender status, change of sex or gender identity, English language proficiency, age, military status, or physical, mental, emotional, or learning disability in any of its student programs and activities.

ART	MUSIC	PHYSICAL EDUCATION
Essential Learning Art Production (Creating) ● Students create art to visually communicate their expressive ideas by using a variety of art mediums. ● Students learn about the Elements and Principles of Design to enhance their art making experiences. Art History (Connecting) ● Students make connections about the role of art from different times, places and cultures. ● Students develop an understanding and appreciation of the world of art. Art Aesthetics (Presenting) ● Students formulate opinions about art and articulate them using visual literacy vocabulary. Art Criticism (Responding) ● Students respond to art through the process of making informed judgment about their art and the art of other artists. Topics of Study ● Elements and principles of Design, Visual Vocabulary, Artists Study, Cultural Study, Art History, Art Techniques (Variety of mediums), Drawing, Design, Painting, Sculpture, Ceramics, Print-Making, Fiber Art, Art Portfolio (Google Slides)	Essential Learning ● Students can, through exploration, generate, organize, and develop artistic ideas and work. ● Students can experience the joy of sharing musical ideas with an audience; by learning to practice and perform with proper etiquette. ● Students can demonstrate music literacy by performing basic symbols, words and notation, connecting lyrics to life experiences and responding with creative movement. Topics of Study ● Performing ● Music Appreciation ● Playing Instruments ● Note Reading/Writing ● Instruments of the Orchestra ● Folk Dancing ● Singing ● World Music Exploration ● Music History (Composers)	Essential Learning ● Students can move safely around the gym in a variety of ways. ● Students can use basic strategies during team games. ● Students can describe the components of fitness. ● Students can show respect for themself and others related to how they are physically active. ● Students can describe the benefits of being active. Topics of Study ● Playground games ● Bike Safety ● Ultimate games (speedball, ultimate football/frisbee) ● Various individual and team sports ● Fitness ● Gymnastics ● Cooperative games ● Net games (badminton, deck tennis) ● Swimming ● Health and Hygiene ● Human Growth and Development
LIBRARY MEDIA	**LIFE SKILLS**	**TECHNOLOGY and STEAM**
Essential Learning ● Students use current technology and processes to find desired resource material. ● Students will read a variety of literary and informational texts for many purposes, including texts that reflect one's experiences and experiences of others. ● Students inquire, think critically, and gain knowledge. ● Students draw conclusions, make informed decisions, apply knowledge to new situations and create knowledge. Topics of Study ● Using the library catalog and systems to find materials ● Accessing Databases for research ● Using a Design Thinking Process ● Reviewing and recommending literature ● Identifying genres and themes in literature ● Integrating digital tools in communication ● Web search skills ● Citing sources	Essential Learning ● Students learn about setting goals that work best for them. ● Students understand the science behind strong emotions and have access to a variety of emotion regulation tools. ● Students can recognize the difference between interpersonal conflict and bullying behavior. ● Students are able to respond assertively to situations that they do not like, and know when to go to an adult for help. ● Students understand and can implement the problem solving steps. Topics of Study ● Growth Mindset and Goal Setting ● Bullying Prevention ● Protective Behaviors ● Emotion Regulation ● Empathy and Kindness ● Problem Solving ● Career Exploration	Essential Learning ● Students leverage technology to take an active role in demonstrating their learning goals. ● Students recognize the rights and responsibilities of learning in a digital world. ● Students use digital tools to make meaningful learning experiences. ● Students use a design process to identify and solve problems and create new solutions. ● Students leverage the power of technology to develop and test solutions. ● Students communicate and express themselves creatively using a variety of tools and media. ● Students use technology to work collaboratively. Topics of Study ● Digital Citizenship ● Coding & Computer Science ● Keyboarding Skill Development ● Use of Google Docs, Sheets, and Slides ● Design Thinking Projects